



# Electronic Scoring Guide

NA.SCORE.PLAYHQ.COM



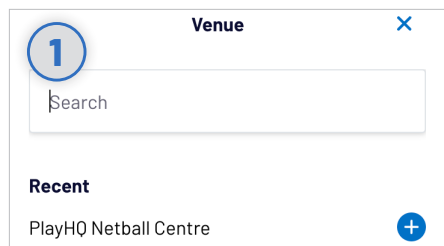
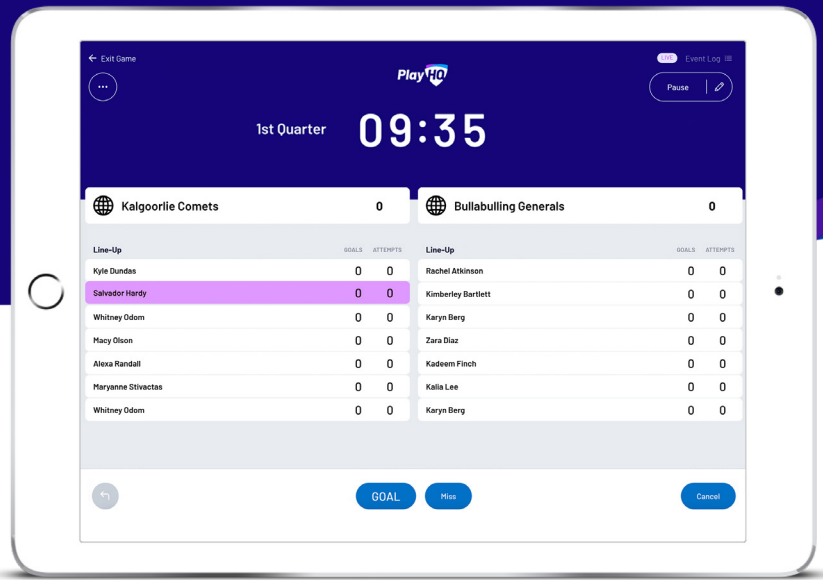
Scoring platform recommended for desktop, laptop or tablet devices.

09:35 01 **LIVE**

Scores will be LIVE on game centre if device is connected to internet.

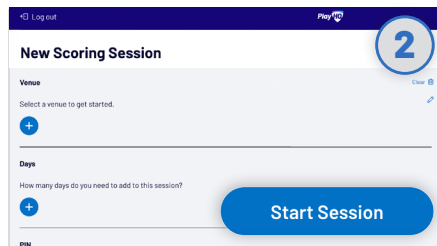
Download & Score Game

If you run out of battery you can take over scoring on a secondary device.



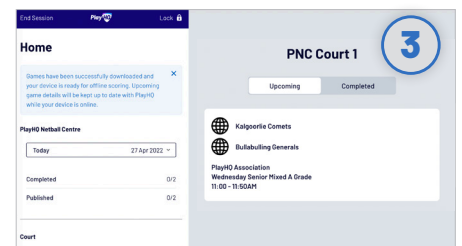
## Select Venue

Login to [score.playhq.com](https://score.playhq.com), search and select the venue you wish to score from.



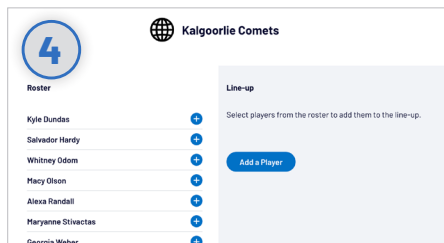
## Enter Session Details

Select which day(s) you would like to download games for and create a pin to secure the session. Click **START SESSION**.



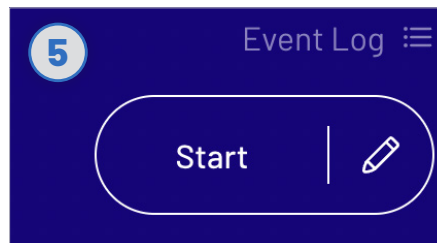
## Select Your Match

Now that you're in a session, select the **day** of your match as well as the **court**. Select the **upcoming match** you want to score.



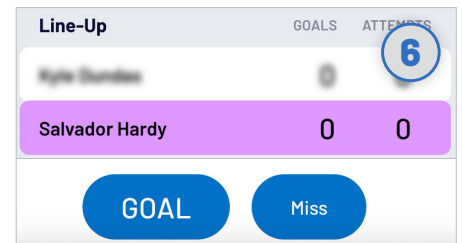
## Add Players To Line-Up

Click **+ Add** to bring up the lineup editor. Click on **+** or **-** to move players in and out of the line-up. To add a fill-in, click **ADD A PLAYER**. Once you've finished selecting your line-up, click **DONE**.



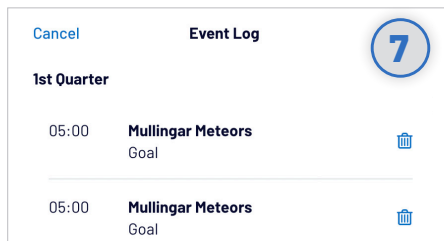
## Start Game

Do a final check of the team line-ups and ensure there is the correct time on the clock (if need be, you can adjust the time by clicking **📎** which is next to **START**).



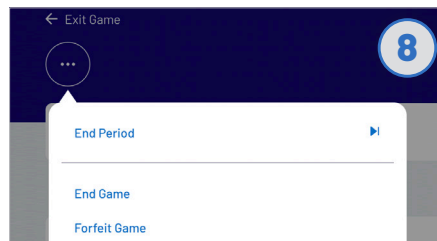
## Start Scoring

There are two events that can be recorded, a goal or a missed shot. When this occurs in the game, select either the **player** or **team** then hit **GOAL** or **MISS**.



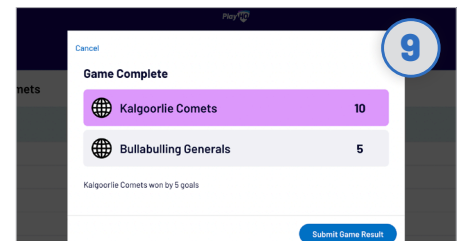
## Undo Score Event

You can click the **↶** button to undo the previous event or alternatively, you can click the **🗑️** next to the **EVENT LOG** (top right) to remove any event from the game.



## End Quarters

To manually end a quarter prior to timer running out, click the **📎** and then **END PERIOD**.



## Submit Game Result

Once the game is complete you'll need to select the 3 dots **⋮** in the left hand corner and select **END GAME**. Confirm the results then click **SUBMIT GAME RESULT**. Navigate to **END SESSION** in order to finalise scores.