Hi Valued Administrator,

As some of you would already be aware, there has been some exciting functionality released in the PlayHQ update made on Tuesday 20th September. If you haven't done so already, please go into your Club or Association's admin portal and make sure you click the **update** button to take advantage of these awesome features.

To make sure you're aware of all the features in the new release we've included a summary below (including links to support resources). We've also added some other key updates that are important to be across.

Topic	*Summary*
New Admin Portal Features	
Grades page update	PlayHQ have added additional buttons to the Grades page within the admin portal to improve the overall experience of administrators and increase task efficiency. Check it out by going to ***Admin Portal > Competition > Season > Grades***
Search & filter enhancements on the participants page	PlayHQ have included a range of enhancements to the Participants page within the admin portal that will improve the efficiency and experience of finding participants. This includes the ability to sort on every column, ability to search by last name and the ability to filter search results. Check it out by going to ***Admin Portal > Participants***
Automatic bonus point calculations for ladders	This week's update allows administrators to set bonus points, which awards teams additional ladder points based on the runs and wickets they have accumulated. Check it out by heading to ***Admin Portal > Competitions > Grade > Settings*** *Please note, as mentioned in our previous update, bonus points applied to outcomes determined by means 'outside of PlayHQ' won't be automatically applied for the 22/23 season. In these scenarios it is recommended that Association administrators use the existing manual ladder adjustments functionality. See a support guide* [here] *to help you out.*
New PlayHQ Escoring Features	
Net run-rate	The NRR calculation in PlayHQ has been amended in the case of partially completed overs. The NRR is now calculated using the number of balls bowled in the incomplete over as a proportion of the over rather than a stand-alone decimal value.
Recording breaks	PlayHQ eScoring have added the ability for scorers to record breaks during play. This will put the innings on pause, disabling the ability to record events. Those following the scores live will be informed that there is

	currently a break in play. This action will also feed through to FrogBox once the integration is complete. Check out a support guide **here**.
Manually revised target or over limit in eScoring	In the instance of a delay in play, scorers, in conjunction with umpires, will have the ability to adjust the amount of overs per innings and/or the target total for a team batting second. Check out a support guide **here**. As communicated during the eScoring training, there won't be a DLS calculator built within the PlayHQ eScoring product for this season. Cricket Australia are working on housing a DLS calculator on one of our web properties in the next couple of weeks. In the meantime, if you are scoring a match impacted by rain, we recommend you use the existing DLS calculator in the MyCricket LiveScore app. Check out a support guide **here**. *Cricket Australia will update Clubs & Associations once the DLS calculator is available.*
Split innings (*This functionality will be live for Saturday 1st October*)	Applicable to 2-Day Cricket. Split innings allow both teams to bat on any given day. Scorers will have the ability to pause an innings at any given point, allowing for Team 2 to commence their innings, which is then followed by Team 1 resuming their innings and again followed by Team 2. Please be aware that this functionality can only be used by Clubs if it is 'turned on' in the grade settings at the Association level. Checkout a support guide **here**.
End of day stumps	Specifically for 2-Day Cricket, scorers can now select stumps (end-of-day) at any time during the scoring session. Check out a support guide **here**.
Additional Updates	
Score entry	When an eScored game has been 'finalised', or match results have been entered via the admin portal, you will not receive a 'confirmation message' like that which currently exists within the MyCricket platform.
	Once you have commenced eScoring a game ***do not*** try to make any amendments to the game in the PlayHQ admin portal until the match has been 'finalised'. Any amendments made in the admin portal whilst the game is being eScored will results in all scores being wiped from the game.
	PlayHQ has a ***score entry lock out period*** which is set by the Association when configuring competitions. When a game is eScored or game results are manually entered via the admin portal, Clubs won't be able to make edits beyond the time frame allowed by the Association. Once the score entry is locked, only Associations have access to enter / amend these scores. In late October Associations will have the ability to unlock games for Clubs to update results beyond the lock out period. Once this functionality is in production we'll be sure to communicate with Clubs & Associations.
Player statistics	PlayHQ currently doesn't have a player statistics report that can be pulled by Associations and Clubs.

	Cricket Australia is working closely with PlayHQ to build a player statistics report ahead of the 22/23 award season at the conclusion of the season. Until this report in PlayHQ, recommendations is for Clubs & Associations to refer to the MyCricket app for all player statistics.

As always if you need some additional support in your transition to PlayHQ please reach out to our customer support team at mycricketsupport@cricket.com.au who will be more than happy to assist you.

Thank you and best of luck for the season ahead,
Cricket Australia